

# ST. ANDREWS SCOTS SR. SEC. SCHOOL

9<sup>TH</sup> Avenue, I.P. Extension, Patparganj, Delhi-110092 (Session - 2025- 2026)

Class- III      L-7(More on Scratch)      Subject-Computer

## Code Quest (Pg No. 76)

- 1- Choose a sprite
- 2- Choose a Backdrop
- 3- Stop Button
- 4- Go Button

### (Tech Ready)

#### **A. Tick ( ✓ ) the correct option.**

1. Which blocks are used to control the movements of the Sprite?  
**(i) Motion**
2. blocks are used to control the appearance of Sprite.  
**(iv) Looks**
3. What is the colour of the sound block?  
**(i) Pink**
4. blocks have looping blocks.  
**(iii) Control**

#### **B. Fill in the blanks using the words given below:**

1. **Say** block helps you to add a speech bubble to the Sprite.
2. **Go to** block helps you to make the Sprite jump to a new position on the stage.
3. **Sound** block helps you to add music to our Scratch project.
4. **Move** block lets the Sprite move forward.

**C. State whether these statements are true or false.**

1. Motion blocks are blue in colour. **True**
2. The position of a sprite is given by the x and y values on the stage. **True**
3. The forever block repeats a set of blocks for a given number of times. **False**
4. The think block shows a thought bubble with the given text. **True**

**D. Answer the following questions.**

- 1. Which block is used to add a speech bubble to the script for few seconds?**

**Ans.** Say.....for....seconds block.

- 2. Write the use of Motion blocks.**

**Ans.** Motion blocks are used to control the movement of a Sprite on the stage.

- 3. What is the use of wait block?**

**Ans.** Wait block pauses the running of the script for the number of seconds given in the block.

- 4. When do you use the control blocks? Name any two control blocks.**

**Ans.** Control blocks have looping blocks which are used when the same blocks have to be repeated for a number of times. Repeat block and Forever block are control blocks.

**Tech Twister**

- 1. Turns the Sprite clockwise by the given degrees.**
- 2. To stop all sounds being played on all Sprites.**
- 3. Used to say something for a given time.**
- 4. Repeats a set of blocks for a given number of times.**

**Competency- based/Application-based question:**

- 1. Sound Blocks**
- 2. Go to block**