

ST. ANDREWS SCOTS SR. SEC. SCHOOL

9TH Avenue, I.P. Extension, Patparganj, Delhi-
110092 (Session - 2025- 2026)

Class- III

L-7(More on Scratch)

Subject-Computer

Code Quest (Pg No. 76)

- 1- Choose a sprite
- 2- Choose a Backdrop
- 3- Stop Button
- 4- Go Button

(Tech Ready)

A. Tick (✓) the correct option.

1. Which blocks are used to control the movements of the Sprite?
(i) Motion
2. blocks are used to control the appearance of Sprite.
(iv) Looks
3. What is the colour of the sound block?
(i) Pink
4. blocks have looping blocks.
(iii) Control

B. Fill in the blanks using the words given below:

1. **Say** block helps you to add a speech bubble to the Sprite.
2. **Go to** block helps you to make the Sprite jump to a new position on the stage.
3. **Sound** block helps you to add music to our Scratch project.
4. **Move** block lets the Sprite move forward.

C. State whether these statements are true or false.

1. Motion blocks are blue in colour. True
2. The position of a sprite is given by the x and y values on the stage. True
3. The forever block repeats a set of blocks for a given number of times. False
4. The think block shows a thought bubble with the given text. True

D. Answer the following questions.

1. Which block is used to add a speech bubble to the script for few seconds?

Ans. Say.....for....seconds block.

2. Write the use of Motion blocks.

Ans. Motion blocks are used to control the movement of a Sprite on the stage.

3. What is the use of wait block?

Ans. Wait block pauses the running of the script for the number of seconds given in the block.

4. When do you use the control blocks? Name any two control blocks.

Ans. Control blocks have looping blocks which are used when the same blocks have to be repeated for a number of times. Repeat block and Forever block are control blocks.

Tech Twister

1. Turns the Sprite clockwise by the given degrees.
2. To stop all sounds being played on all Sprites.
3. Used to say something for a given time.
4. Repeats a set of blocks for a given number of times.

Competency- based/Application-based question:

1. Sound Blocks
2. Go to block